

:: MARIA LUISA ROSSI BIO

Maria Luisa is Professor and Chair Emerita at the College for Creative Studies [CCS], Detroit.

Her interdisciplinary approach, expertise in design strategy, and business acumen contributed to her role on the team that launched the new Graduate Program at CCS in Detroit. In this capacity, she established standards of excellence for the MFA Design Department. Over fifteen years as a Professor and Chair of CCS Graduate Studies, she influenced the next generation of designers with her entrepreneurial mindset, globally focused perspective, and empathetic cultural understanding. She stressed the importance of addressing tangible and intangible aspects of people's experiences while tackling significant global and local challenges through social innovation. Her work centered on research, co-creation, and people-centered design processes, fostering a holistic approach to impactful solutions.

Maria Luisa's professional career has been independent and international. She attended the premier master's program in industrial design at Domus Academy in Milan, thanks to a European scholarship she received for designing a wearable computer and winning an international design competition. Her wearable computer project, "The Walking Office," was featured in the prestigious Domus magazine, giving her extensive visibility across Europe and the design world. The project is included in the Henry Ford Museum's Permanent Design Collection.

After completing her studies, she established the design consultancy Iavicoli & Rossi, which operates internationally in fields ranging from interior architecture to tableware design.

She was the Cumulus representative for the College for Creative Studies from 2018 to 2024. In 2022, she chaired the Cumulus Conference in Detroit, "Design for Adaptation," and has been a coordinator member of the new CWG for Internationalism since 2023.

Throughout her career, Maria Luisa has led workshops and lectures globally, including Singapore, Los Angeles, Mexico City, Istanbul, Ankara, São Paulo, Shanghai, Graz, Brasília, and Taiwan.

In addition to her hometown of Florence, Italy, she has also considered Paris, Tokyo, Los Angeles, and Detroit as places she calls home.

Specialties: Design Strategy, User Experience Design, Service Design, Interdisciplinary Mindset, Business Insight, and extensive knowledge of American, Asian, and European cultures and markets.

:: EDUCATION

1984 MID, Master of Industrial Design, DOMUS ACADEMY, Milan, Italy
Thesis advisor Prof. Ettore Sottsass

1983 Winner of the European Community scholarship valid for the first year of the foundation of the Domus Academy.

1983 BA, Bachelor of Arts in Industrial Design, ISIA (State Institute of Industrial & Communication Design), Florence, Italy

:: ACADEMIC EXPERIENCE

Global Strategist, College for Creative Studies (CCS) Detroit, MI, USA, 2023/24.

Responsible for developing and implementing strategies to support recruiting international students, academic partners, industry partners, and relevant businesses in the United States and overseas. Traveled intensively, visiting India, China, and Japan.

Chairwoman and Full Time Professor, College for Creative Studies (CCS) Graduate Studies.

MFA Design Department, Detroit, MI, USA, 2008/24.

Administrative duties include managing curriculum changes, assessment efforts, recruitment, retention, budgeting, extracurricular activities, community outreach, fundraising, sponsored projects, and committee work participation.

Instructional Duties: Ensure the quality of instruction, monitor student competencies, outline the curriculum, and showcase teaching effectiveness.

Maria Luisa worked closely on the launch of CCS's Graduate Program, providing leadership and vision while overseeing the interdisciplinary graduate program in Design. In recent years, she has planned and developed the MFA Design curriculum known as MFA System Design Thinking.

She has cultivated an engaging culture integrating students' intellectual, creative, and professional growth.

As Chair and Professor, she administered the program and ensured compliance with all CCS, NASAD, and AICAD academic and administrative policies and procedures. She developed the curriculum to foster a comprehensive experimental studio environment for theoretical investigations and applied design research. The program equips students to design omnichannel journeys—strategies, services, experiences, and products—that prioritize a high-quality user experience while emphasizing socially relevant solutions.

Responsible for identifying and developing vision-casting projects with various sponsors, including General Motors, General Electric Appliances, Whirlpool, Henry Ford Health System, Ford Community Corporation, and organizations such as the Office of Mobility Innovation, City of Detroit Digital Inclusion, the Government and Regulatory Affairs Manager at Comcast, and Focus: Hope community.

Contacted, led, and organized high-end guest lecturers, including design strategists and the world's leading experts on Sustainable Design, such as Ezio Manzini, President of SDN; Birgit Mager, former Vice President of Motorola Interaction; Marco Susani; Design Impact's founders Ramsey Ford and Kate Hanisian; Designboom co-founder and Editor in Chief Birgit Lohmann; strategist Cameron Campbell; Japan's most influential contemporary textile designer Reiko Sudo and renowned gerontologist and designer Patricia Moore, among others.

With alumni primarily engaged in user experience design, the program demonstrates the breaking down disciplinary barriers by integrating them into a comprehensive design process. Students are prepared to create cross-channel engagements where experiences continuously 'loop' across various channels, aligning with users' motivations and habits. Through social innovation projects, students learn to reconcile individual interests with social and environmental priorities as the main drivers of sustainable change.

The student's accomplishments include winning multiple international awards and participating in the "Detroit Equitable Mobility 2030" scenario, as well as service design projects that were among the 40 notable designs showcased in "The Road Ahead: Reimagining Mobility" at the Cooper Hewitt Smithsonian Design Museum in New York, and at the "Inclusive Future" exhibition during Detroit Design 139, particularly in the "City System" focus area.

2002 – 2009: POLIMODA, International Institute of Fashion Design and Marketing, Florence, Italy
Adjunct Faculty, Design Department.

Collaborated closely with Academic Dean Linda Loppa, the former director of the Fashion Department at the Royal Academy of Fine Arts in Antwerp, in a think tank of four individuals

tasked with shaping the vision and developing the strategic plan for the International Institute. Maria Luisa researched creativity and contemporary trends in this role while analyzing the economic and cultural forces contributing to consumers' increasing sophistication. She taught courses in both Graduate [Brand Identity & Brand Communication] and Undergraduate programs [Visual Communication & Personal Branding].

2008 ISIA, State Institute of Industrial & Communication Design, Florence, Italy

Adjunct Faculty, Design Department.

Hired by ISIA to teach courses designed to enhance critical thinking in their design program, shared between Polimoda and ISIA.

2005 COLLEGE FOR CREATIVE STUDIES (CCS) Detroit, MI,

CCS's for-credit Summer Program in Florence, Italy.

Guided a group of students by assigning various interdisciplinary design projects and introducing them to Italian culture, which involved visiting historic cities like Rome, Venice, and Siena.

2002 FASHION INSTITUTE OF TECHNOLOGY (FIT) New York, Program Abroad, Florence, Italy

Adjunct Faculty, Fashion Merchandising Department.

1987 SYRACUSE UNIVERSITY Program Abroad, Florence, Italy

Adjunct Faculty, Studio Arts program.

1987 LORENZO DE' MEDICI INSTITUTE International program, Florence, Italy

Adjunct Faculty, History of Industrial Design, Liberal Arts Department.

:: PROFESSIONAL EXPERIENCE

IAVICOLI & ROSSI Design Consultancy

Founder, Director, and CDO - 1983 to 1994

Successfully managed various interdisciplinary projects in a global setting. Established temporary offices in Asia to support the execution of interior design initiatives.

Responsibilities comprised client liaison and business development, project cost estimation and proposal writing, design concept development, project execution, and presentations.

Major projects include:

Product Design

- o Matsushita Electric Works, [MEW], Osaka, Studies on design methodologies
- o Nippon Sheet Glass Co., Ltd., Tokyo, Mirror Collection
- o Ravarini Castoldi & C., Milan; furniture design
- o Wakita Hi-Tecs Inc. tableware collection, Japan
- o Anthologie Quartett GmbH, Germany, tableware collection
- o Noto, Milan, furniture design.
- o Metamorphosi Production, Milan: furniture for films

Interior Design

- o Asia Tomson Hotel, Shanghai, China: lobby area design
- o Pete's Collection, Taichung (Taiwan) store
- o Tesono, Evergreen Hotel, Taichung, Taiwan; retail store
- o Sunshine Park Complex, Taichung (Taiwan), public recreation facilities,
- o Niko Restaurant in Tokyo, created by Mitsukoshi in collaboration with Nikken Sekkei.
- o Kabuto Restaurant at Akasaka Tokyo Hotel, produced by Kirin Brewery and realized by Tanseisha.
- o Horaya, Fukuoka (Japan), retail store realized by Takashimaya
- o Modus Vivendi, Florence, Italy, Fashion showroom

Environmental Art

- o Japan Tobacco's headquarters, Tokyo, architectural sculpture, realized by Tanseisha.

- o Sanyo Electric's headquarters, Tokyo, architectural sculpture realized by Seiko
- o Sankyo Seiko Co. Ltd headquarters in Tokyo is where Takashimaya realizes art objects.
- o Nissay Life Plaza, Tokyo, art objects produced by Nippon Life Insurance, realized by Nomura
- o Amlux, Toyota Motor Corporation showroom, Tokyo, art objects realized by Nomura
- o Cultural Civic Center and Museum, Akita, Japan, architectural sculpture realized by Hitachi Plant Engineering & Construction Co. Ltd and NAS Engineering
- o Cultural Civic Center and Museum, Akita, Japan, artwork realized by AD Stainless.

Communication

- o Audi/Art Center booth at the Los Angeles Motor Show, multimedia presentation.
- o ArtCenter College of Design, Pasadena, digital presentation for the Corporate Relations Department.

1999 *DOUGALL DESIGN*, Pasadena, CA

Interior Designer for Borgata Hotel Casino & Spa, Atlantic City,

1998 *THOMAS TORRES*, AIA, Malibu, CA

Design for WELK Group Headquarters, Santa Monica, CA

Responsibilities involved interior design, color and material selections, client communication, and overseeing the construction site.

1987/88 *ARPE*, Interior Design Studio, Paris, France,

Position: Design Director. Supervised a team of twelve people.

Responsibilities include research, design, color and materials selection, and furniture production.

Projects:

Arthur Hotel, Sapporo, Japan: entrance and lobby furniture design

Concept design for the Okura Hotel restaurant and bar in Amsterdam, including furniture design, color, material boards, supervision of technical drawings, landscape design, and contractor communication.

La Cabine, Dai-Ichi Hotel Annex, Yurakucho, Tokyo, restaurant layout, furniture design, color and material boards, oversight of technical drawings.

Le Marais, Paris: home redesign for a private residence

1984 *ALCHIMIA*, Milan, Italy

Design for furniture collection produced by Zanotta

:: CONFERENCE CHAIR

2022 *Cumulus Conference in Detroit, "Design for Adaptation"*

Initiated and successfully secured the bid to host the 2022 Cumulus Conference in Detroit, applying in December 2019 after joining Cumulus in 2018.

Led the planning and execution of the hybrid conference in collaboration with AICAD and organized by CCS. Directed and supervised a dedicated team of first-time organizers, overseeing all program design and event logistics. Coordinated communication with over 300 stakeholders, including participants, CCS staff, and the Cumulus Secretariat, ensuring smooth event delivery and stakeholder engagement.

:: WORKSHOPS

CCS, "Envisioning Inclusive Mobility" WORKSHOP, Detroit 2019

Led and organized a workshop with Mark de la Vergne, Chief of Mobility Innovation for the City of Detroit, focused on how government can launch new services that benefit and work for everyone.

CCS, "Design School for a Day," Design: Retail Forum Workshop, Detroit 2018

Co-led, designed, and facilitated the workshop.

As retail transforms, attendee groups are tasked with thinking, strategizing, and designing with a startup mentality, breaking down the massive silo of everyday professional work.

POLIMODA, Florence, Nov. 2008

Led a week-long workshop for the Master of International Fashion Marketing program at Polimoda.

The aim was to train professionals who could work in Italy and abroad, equipped to tackle the primary corporate, commercial, and analytical challenges encountered by companies looking to enter the international market. The goal was to provide students with the skills to analyze trends and understand the psychological factors influencing brand loyalty, as well as the role of shopping malls in specific countries. This involved exploring significant local cultures by examining the key cultural, traditional, and social aspects of the Japanese and American markets, along with their ties to fashion, business, and the workforce.

POLIMODA/UNILEVER, Florence, 2005

Conducted a one-day workshop on creativity processes at the Unilever International Convention, attended by 150 engineers from around the globe.

ESAA - Ecole Supérieure D'arts Appliqués, Genève, Switzerland, 1993

The "Comparisons Between Western and Eastern Cultures" workshop was designed for undergraduate students.

The Design Centre Singapore, 1993

The Design Centre, part of the Trade Development Board, sponsored a seven-day workshop for 14 professional furniture designers.

:: OTHER ENGAGEMENTS

Advisory Board member

- o Brazilian Network of Creative Cities Ad hoc consultant for the UNESCO Creative Cities Network (UCCN) proposal. 2021
- o Detroit City of Design Research Lab advisory board member. The City of Design Research Lab integrates interdisciplinary design research with competitions, exhibitions, and convenings that examine how design research can foster a more inclusive future for Detroit and urban communities globally. 2018-2020.
- o SPOSAD Workshop Advisor, invited by the Ministry of Education Scholarship Program for Overseas Study in Art and Design [SPOSAD]. National Cheng Kung University, Taiwan. 2019-2021
- o CCS Professional Development Initiatives (PDI), Taskforce member. 2018-2022
- o Connect 313 Task Force, working on the annual Detroit Digital Inclusion Summit and throughout the nationally recognized Digital Inclusion Week. 2019
- o "Design Center in a Box," Advisory member of the Detroit City Planning & Development Department for the competition "Design Center in a Box," April 2018
- o International Advisory Committee, Objeto: Brasil Awards, Brazil's first International Design Awards, 2015
- o Detroit Design Festival, 2013 -2023

Academic leader

- o City of Design Research Lab [2018-2022]

Jury member Awards

- o City Of Design Challenge, Detroit, 2021
- o IDEA/Brazil Award as São Paulo, Brazil, 2012

Lecturer/ Panelist

- o Inclusive Futures, "Ladies Design Salon Volume II" Detroit Design 139 exhibition. Presenter and panelist. Dialogue with distinctive design voices that significantly contribute to Detroit's collective design narrative and discuss the role of women designers (and design advocates) in Detroit's inclusive design processes, projects, and city futures. Detroit 2019

- o "Italian Design Day in the World", Detroit 2019. The event was organized by the Consulate of Italy in Detroit. Presenter and panelist. Addressing the importance of design in the shaping of future cities.
- o Association of Independent Colleges of Art and Design (AICAD) Symposium, "Artists/Designers/Citizens", Chicago, 2018
- o New York Design Month, "Creative Economies and Cities," organized by "Fresh from Brasil" and Wanted Design Manhattan, New York, 2018
- o Design:Retail Forum Detroit, 2018
- o 1st International Seminar on Creative Economy, "Creativity and Design as an Asset of Creative Tourism" Key Speaker, Creative District, Brasilia, June 2018
- o Detroit City of Design Summit, 2017. Panelist at Detroit City of Design Summit "Mobility Roundtable." Presented work and inspirations related to mobility and offered a vision for the future of mobility in Detroit. Panelist at "Collaboration=Innovation" exploring the opportunity to develop equitable mobility solutions for the future through human-centered design research in Detroit.
- o "BUILD Lab: Using Design to Drive Change!" "Educational pipeline" session of BUILD (German Marshall Fund's flagship urban policy conference) Detroit, 2017
- o FH JOANNEUM, "CCS' Strategies and Activities regarding Social Design", lecture to only faculty, and "Social Impact Design in Detroit" Lecture introduced by Karl Stocker, head of the Institute of Design & Communication. FH JOANNEUM, Graz, Austria, 2017
- o University of Shanghai for Science and Technology, "Service Design", Shanghai, China, 2017
- o PS-One Headquarters, "Design Thinking", , Shanghai, China, 2017
- o Vo5 Studio "Design Thinking", , Shanghai, China, 2017
- o Fostering Innovation-Converge, "Omni-Channels Journey" - Exploring the intersection of design and technology, Los Angeles, 2016
- o Association of Independent Colleges of Art and Design (AICAD), "Social Practices Conference", Chicago, 2015
- o UNAM-YCIDI, Centro de Investigaciones en Diseño Industrial, Mexico City, 2014
- o UIA, Universidad Iberoamericana Mexico City, 2014
- o UAM, Universidad Autónoma Metropolitana, Mexico City, 2014
- o US-Turkey Creative Economies Summit, lecturer, Istanbul, Turkey, 2013
- o METU (Middle East Technical University), Department of Industrial Design, Ankara, Turkey, 2013
- o Mackenzie University Industrial Design Department, São Paulo, Brazil, 2012
- o 4th International Design Seminar, Objeto Brasil Association, São Paulo, Brazil, 2012
- o The Design Center, Singapore 1993
- o Ecole Supérieure d'Arts Appliqués' ESSA, Geneve, 1993
- o Central Academy of Art & Design, Peking, 1993

Working Session team member

- o "Guide for Community Projects," Office for Institutional Equity and Inclusion, CCS, 2021
- o Partnership for Academic Leadership Summit (PALS) 2015
- o DWPLTP Roundtable Working Session on Design and Planning in Detroit, 2012
- o The Technical Team of the Detroit Works Long Term Planning (DWPLTP) consisted of urban designers, architects, landscape architects, and economic and land use specialists.
- o PALSS Pratt Academic Leadership Summit on Sustainability, NYC, 2010

Review committee member

- o CUMULUS Shanghai Conference, College of Design and Innovation, Tongji University, 2010

Published article

- o "Design For All_ The design facilitator". Guest Editor and coordinator. 2018
Publication of Design for All Institute of India.
- o "Social Impact Design in Detroit" Relevante Projecte: Entworfen für die Gesellschaft / Socio-Design Relevant projects: designed for society, FH Joanneum, De Gruyter/Birkhäuser Academic Publishing, Berlin, 2017

:: RECOGNITION

- 2016 "The Walking Office Wearable Computer" 1984 project enter the permanent Design Collection of the Henry Ford Museum, Dearborn, USA.
- 1987 Alex Award - Styling of the Year, Styling Magazine, Tokyo, honorable mention.
- 1986 Seibu International Atelier Nouveau Competition, Tokyo, product selected.
- 1985 Winning Project, Mainichi International Industrial Design Competition, section Harmonization of Office Automation and Environment, sponsor Fujitsu Limited, Tokyo,

:: EXHIBITION

- o What We're Made Of, Valade Gallery, College for Creative Studies, March 2016
- o *Architecture Tokyo*, International Exhibition Center, Tokyo, 1997
- o *Design, Culture, Education*, Museum of Modern Art, Rovereto (TN), Italy, 1995
- o *Italian Furniture 1961~1991*, XIX Triennale, Milan, 1991
- o *Creativitalia: The Joy of Italian Design*, Rail City Shiodome, Tokyo, 1990
- o *Habitat: Italian Technologies and Design*, Paris, Amsterdam, Munich, Tokyo, 1989
- o *Design Heute: Industrial Design*, Laforet Museum, Tokyo, 1989
- o *DEA III - European Design Preview*, Zeus Gallery, Milano / Neotu Gallery, Paris 1987
- o *Kreative Heimroboter: Haustiere Von Morgen*, Mabel Perdu Gallery, Hamburg, 1987
- o *Gefühls Collagen: Wohnen Von Sinnen*, Kunstmuseum, Düsseldorf, 1986
- o *Atelier Nouveau Competition: New Trends of Italian Design*, Seibu Art Forum, Tokyo, Osaka, 1986
- o *The Walking Office*, Alchymia Gallery, Florence, 1985
- o *Strategie d'Intesa*, XVII Triennale, Milan, 1985
- o *From the Spoon to the Town*, ICSID, Palazzo dell' Arte, Milan, 1983
- o *Unforeseen Consequences*, City of Prato, 1982

:: SELECTED LIST OF PUBLISHED PROJECTS

- o "Design e la Economia Circular", Edition SENAI-SP [Portuguese/Spanish]
Guest editor with a piece on the relationship between circular economy and service design. 2019. It was planned to be launched in March 2020 at the International Latin Economics Forum on Circular Economics in Sanpaolo, Brazil.
- o Inclusive design and social innovation design projects "Design For All Institute of India" Vol-13 No-7 Guest Editor, July 2018
- o 2018 Detroit City of Design Action Plan, featured in the report among other designers to showcase Detroit's design ecosystem. April 2018.
- o "How Detroit organizations and individuals are advocating for Mobility Equity" [December 7, 2018] Article Interview by Patrick Dunn, featured in "Driven Detroit: The Region Leading the World in Mobility."
- o "Outstanding Bar and Restaurant Design," Olivier Boissier, Paris, Telleri, 1998, Cover, pp. 84-91
- o "Les Annees 80", Anne Bony, Paris, Edition Du Regards, 1995, pp. 498-501-540-546
- o "Pete's Collection," Cheng-Chuan Chang, Interior 37, Taipei, Taiwan, 2/95, pp. 100 - 102 Japan Interiors, Restaurants, Bars, Tokyo, "Kabuto", S. Uchida, K. Oki, Rikuyo-Sha, 1994, pp. 94-95
- o P:A Professione: Architetto, "La Cina è Vicina", Gilberto Corretti, Florence 1/94, pp. 24~30
- o Sunday Times Cape Metro, "Take the Office Walkabout," Penny Swift, South Africa, Oct. 24, 1993, pp. 3
- o Interior Collection 3, I&R, "Projects," Taipei, Taiwan, 10/93, pp. 132-137
- o Interior 29, "Projects," by Joseph Wang, Taipei, Taiwan, September 1993, cover pages, pages 64 to 73.
- o IQ Interiors Quarterly, "Neptune's Quarters," by Ricky Yeo, Singapore, August 1993, pages 43, 79-84.
- o Objects Affectifs - Le Nouveau Design de la Table, "Projects", Brigitte Fitoussi, Paris, Hazan, 1993, pp. 66
- o FP Fusion Planning, 57/2, "Brand New Space: Sankyo & Niko," Tokyo, February 1993, pp. 48-50.
- o Shoten Kenchiku 481 "Sankyo Seiko & Niko", Vol. 38 N° 1, Tokyo, 1/1993, pp. 160~167

- o Scape 21, "Walking Eye," Vol. 4, Tokyo, Jan. 1993, pp. 2-3
- o Design Journal 46, "Iavicoli & Rossi," Seoul, South Korea, April 1992, Cover and pages 32-34.
- o European Masters/3, Barcelona (Spain), Atrium S.A., 1992 (ten volumes)
- o -Vol. N° 6 Public Interiors, "Kabuto", pp.120~127
- o -Vol. N° 8, Shop Design, "Horaya", pp. 110-115
- o -Vol. N° 9 Furniture and Lamps, "Chairs", pp. 121
- o -Vol. N° 10 Industrial Design, "Projects" pp. 121~123
- o The Best in Restaurant Corporate Identity, "Kabuto," in Stafford Cliff, London, Batsford, 1992, pp 86~89
- o Shoten Kenchiku, "Monument Clock", 474 Vol. 37 N° 6, Tokyo, 6/1992, pp. 272 -273
- o Tsukuba Design 1953 - 1991, "Projects", Tsukuba (Japan), 1991 pp. 121-122
- o Maria Luisa Rossi, "El Estudio Andante", Ardi 23, Barcelona (Spain), 9/1991 pp. 102~109
- o Zerohour 3, "Kabuto", Tokyo, Spring 1991, cover and pp. 46~48
- o L'Architecture D'Aujord'Hui 274, "Iavicoli et Rossi", Brigitte Fitoussi, Paris, 4/1991, pp. 163~165
- o Modo 129, "Il Segno Giapponese", Paolo Rizzoli, Milan 2/1991, pp. 42~45
- o Shoten Kenchiku 457, "Kabuto", Vol. 36 N° 1, Tokyo 1/1991 pp. 262~265
- o Kukan 9, "Kabuto", Tokyo, 9/1990, pp. 66~68
- o Design 501, "Projects", London, 9/1990. pp.1, pp. 25
- o Nikkei Architecture, "Nissay Life Plaza", Fujii Eichii, Tokyo, 18/6/1990 pp. 206-207
- o Kukan 7, "Horaya" Tokyo, 5/1990 pp. 102~104
- o Creativitalia - The Joy of Italian Design, "Batista," Milan, Electa, 1990, pp. 94 Nikkei Architecture. "Icarus" Tokyo 5/2/1990, pp.191~194
- o "Trendy 27: Interview with Shigenori Fukuda, Mazda Motor Corp., Tokyo, January 1990, pp. 112-114."
- o Takashi Uzawa, "Iavicoli & Rossi," Icon 21, Tokyo, Jan. 1990, pp. 38~43
- o Tadashi Tateuchi, "Car Forum," Trendy 19, Tokyo, June 1989, pp. 84-85
- o Design After Modernism by John Thackara, "The Walking Office," London: T & H, 1988, cover.
- o Habitat - Design and Technology from Italy, "Electronic Watering Can," Milan, Electa, 1987, pp 64-65
- o Brutus 188, "I & R", Tokyo, 15/9/1988, pp. 134-135
- o Interni 383, "Projects", Milan, 9/1988, pp. 71
- o The International Design Yearbook 87/88, "Batista," Philippe Starck, London, T & H, 1987, pp. 210.
- o The New Furniture, "The Walking Office," Peter Dormer, London: Thames & Hudson, 1987, pp. 80-81.
- o Gefühls Collagen - Wohnen Von Sinnen, "Projects", Köln (Germany), DuMont 1986, pp. 146/201/202
- o Industrial Design, "The Walking Office," New York, May 1986, pp 88
- o De Diseño, "La Oficina Andante", Barcelona (Spain) 2/1986, pp. 34~37
- o Strategie d'Intesa - Milan "Projects", Electa, 1985 pp. 19/23/50
- o Axis 17, "The Walking Office," Tokyo, Autumn 1985, pages 80~83
- o Memoria e Mito Balneare, "Projects", Rimini (Italy), Maggioli, 1983, pp. 38-39
- o Japan Interior Design 294, "Projects," Tokyo, September 1983, pp. cover, pp. 33-34. Domus 637, "Projects," Milan, March 1983, pp. cover, pp. 47-49.
- o Conseguenze Impreviste, "Invenzione", Florence, Electa, 1982, pp. 37~38

:: LANGUAGES

- Native Italian speaker
- Fluent in English
- Upper-intermediate proficiency in French